



Reverse Engineering & Rapid Prototyping



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Lecture No 1

Introduction to Rapid Prototyping

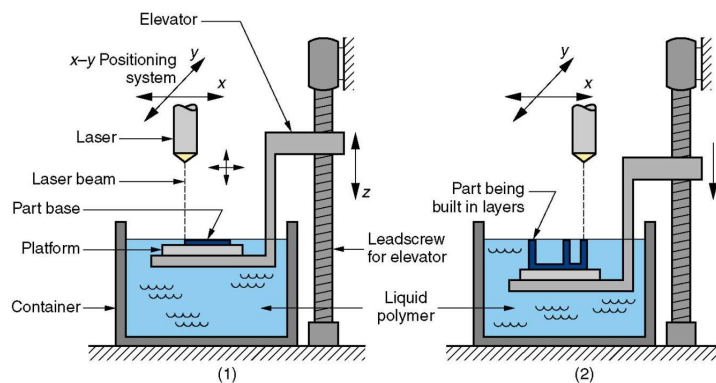
1.1-Stereolithography (STL)



RP process for fabricating a solid plastic part out of a photosensitive liquid polymer using a directed laser beam to solidify the polymer

- Part fabrication is accomplished as a series of layers - each layer is added onto the previous layer to gradually build the 3-D geometry
- The first addition RP technology - introduced 1988 by 3D Systems Inc. based on the work of Charles Hull
- More installations than any other RP method

Stereolithography



Stereolithography: (1) at the start of the process, in which the initial layer is added to the platform; and (2) after several layers have been added so that the part geometry gradually takes form.



A part produced by stereolithography

Facts about STL



- Each layer is 0.076 mm to 0.50 mm (0.003 in to 0.020 in.) thick
 - Thinner layers provide better resolution and more intricate shapes; but processing time is longer
- Starting materials are liquid monomers
- Polymerization occurs on exposure to UV light produced by laser scanning beam
 - Scanning speeds ~ 500 to 2500 mm/s

Part Build Time in STL



Time to complete a single layer :

$$T_i = \frac{A_i}{vD} + T_d$$

where T_i = time to complete layer i ; A_i = area of layer i ; v = average scanning speed of the laser beam at the surface; D = diameter of the “spot size,” assumed circular; and T_d = delay time between layers to reposition the worktable

Part Build Time in STL - continued



Once the T_i values have been determined for all layers, then the build cycle time is:

$$T_c = \sum_{i=1}^{n_i} T_i$$

where T_c = STL build cycle time; and n_i = number of layers used to approximate the part

- Time to build a part ranges from one hour for small parts of simple geometry up to several dozen hours for complex parts

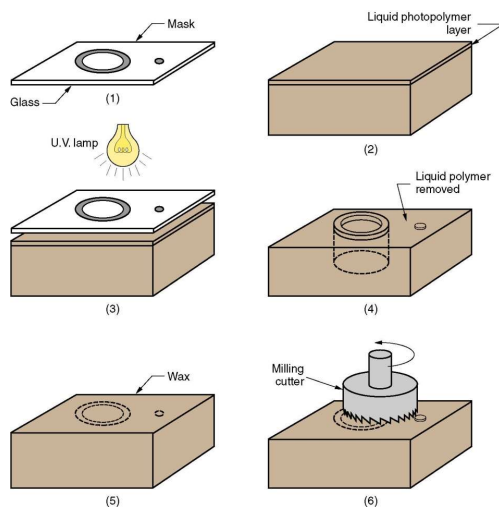
1.2- Solid Ground Curing (SGC)



Like stereolithography, SGC works by curing a photosensitive polymer layer by layer to create a solid model based on CAD geometric data

- Instead of using a scanning laser beam to cure a given layer, the entire layer is exposed to a UV source through a mask above the liquid polymer
- Hardening takes 2 to 3 s for each layer

Solid Ground Curing



SGC steps for each layer:

- (1) mask preparation,
- (2) applying liquid photopolymer layer,
- (3) mask positioning and exposure of layer,
- (4) uncured polymer removed from surface,
- (5) wax filling,
- (6) milling for flatness and thickness.

Facts about SGC



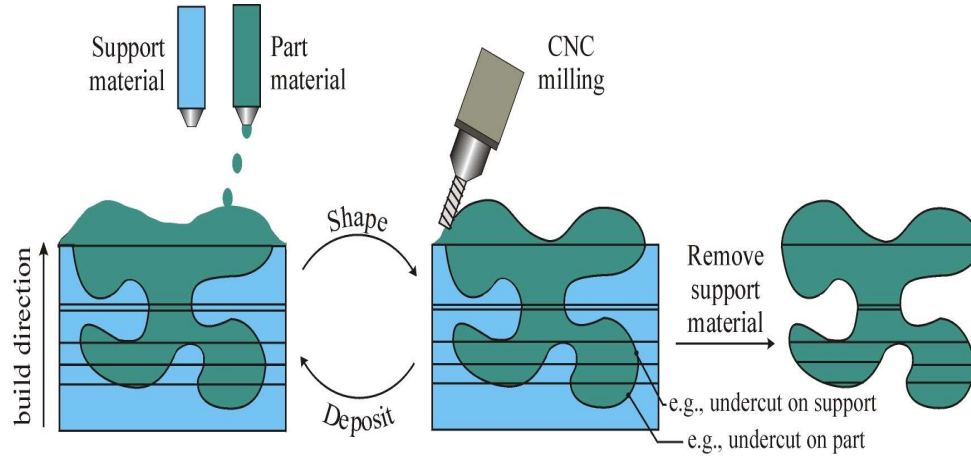
- Sequence for each layer takes about 90 seconds
- Time to produce a part by SGC is claimed to be about eight times faster than other RP systems
- The solid cubic form created in SGC consists of solid polymer and wax
- The wax provides support for fragile and overhanging features of the part during fabrication, but can be melted away later to leave the free-standing part

1.3- Droplet Deposition Manufacturing (DDM)



- Starting material is melted and small droplets are shot by a nozzle onto previously formed layer
- Droplets cold weld to surface to form a new layer
 - Deposition for each layer controlled by a moving x-y nozzle whose path is based on a cross section of a CAD geometric model that is sliced into layers
 - Work materials include wax and thermoplastics

Droplet Deposition Manufacturing (DDM)



2- Solid-Based Rapid Prototyping Systems



- Starting material is a solid
- Solid-based RP systems include the following processes:

2.1- Laminated object manufacturing

2.2- Fused deposition modeling

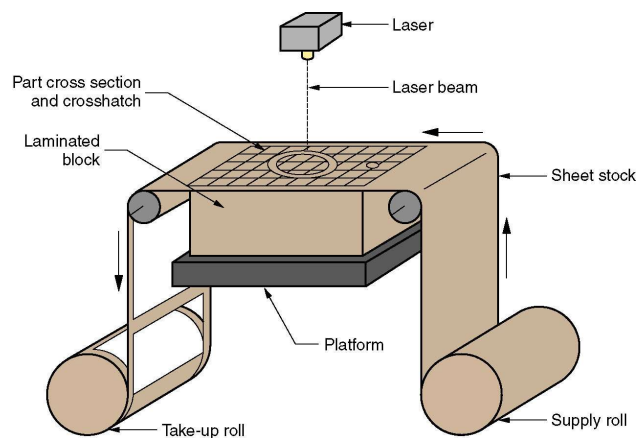
2.1- Laminated Object Manufacturing (LOM)



Solid physical model made by stacking layers of sheet stock, each an outline of the cross-sectional shape of a CAD model that is sliced into layers

- Starting sheet stock includes paper, plastic, cellulose, metals, or fiber-reinforced materials
- The sheet is usually supplied with adhesive backing as rolls that are spooled between two reels
- After cutting, excess material in the layer remains in place to support the part during building

Laminated Object Manufacturing



Laminated object manufacturing.

2.2- Fused Deposition Modeling (FDM)



RP process in which a long filament of wax or polymer is extruded onto existing part surface from a workhead to complete each new layer

- Workhead is controlled in the x - y plane during each layer and then moves up by a distance equal to one layer in the z -direction
- Extrudate is solidified and cold welded to the cooler part surface in about 0.1 s
- Part is fabricated from the base up, using a layer-by-layer procedure

3- Powder-Based RP Systems



- Starting material is a powder
- Powder-based RP systems include the following:
 - 3.1- Selective laser sintering**
 - 3.2- Three dimensional printing**

3.1- Selective Laser Sintering (SLS)



Moving laser beam sinters heat-fusible powders in areas corresponding to the CAD geometry model one layer at a time to build the solid part

- After each layer is completed, a new layer of loose powders is spread across the surface
- Layer by layer, the powders are gradually bonded by the laser beam into a solid mass that forms the 3-D part geometry
- In areas not sintered, the powders are loose and can be poured out of completed part

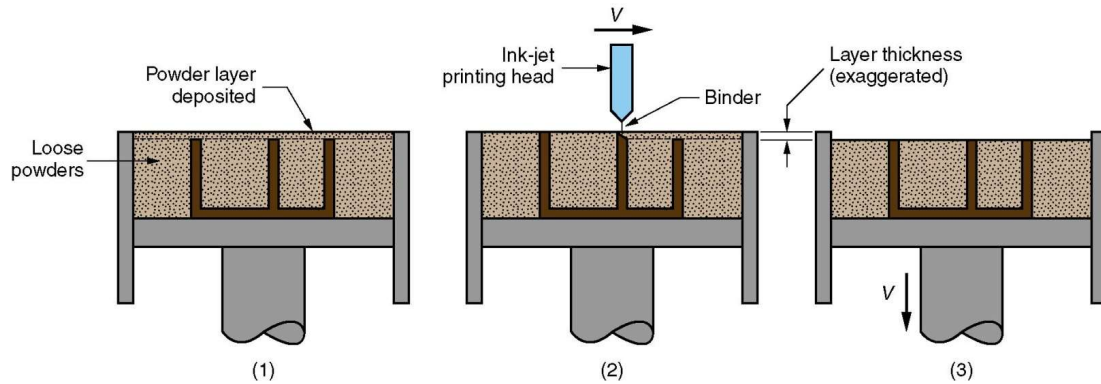
3.2- Three Dimensional Printing (3DP)



Part is built layer-by-layer using an ink-jet printer to eject adhesive bonding material onto successive layers of powders

- Binder is deposited in areas corresponding to the cross sections of part, as determined by slicing the CAD geometric model into layers
- The binder holds the powders together to form the solid part, while the unbonded powders remain loose to be removed later
- To further strengthen the part, a sintering step can be applied to bond the individual powders

Three Dimensional Printing



Three dimensional printing: (1) powder layer is deposited, (2) ink-jet printing of areas that will become the part, and (3) piston is lowered for next layer (key: v = motion).

RP Applications



- Applications of rapid prototyping can be classified into three categories:
 1. Design
 2. Engineering analysis and planning
 3. Tooling and manufacturing

Design Applications



- Designers are able to confirm their design by building a real physical model in minimum time using RP
- Design benefits of RP:
 - Reduced lead times to produce prototypes
 - Improved ability to visualize part geometry
 - Early detection of design errors
 - Increased capability to compute mass properties

Engineering Analysis and Planning



- Existence of part allows certain engineering analysis and planning activities to be accomplished that would be more difficult without the physical entity
 - Comparison of different shapes and styles to determine aesthetic appeal
 - Wind tunnel testing of streamline shapes
 - Stress analysis of physical model
 - Fabrication of pre-production parts for process planning and tool design

Tooling Applications



- Called *rapid tool making* (RTM) when RP is used to fabricate production tooling
- Two approaches for tool-making:
 1. Indirect RTM method
 2. Direct RTM method

Indirect RTM Method



Pattern is created by RP and the pattern is used to fabricate the tool

- Examples:
 - Patterns for sand casting and investment casting
 - Electrodes for EDM

Direct RTM Method



RP is used to make the tool itself

- Example:
 - 3DP to create a die of metal powders followed by sintering and infiltration to complete the die

Manufacturing Applications



- Small batches of plastic parts that could not be economically molded by injection molding because of the high mold cost
- Parts with intricate internal geometries that could not be made using conventional technologies without assembly
- One-of-a-kind parts such as bone replacements that must be made to correct size for each user

Problems with Rapid Prototyping



- Part accuracy:
 - Staircase appearance for a sloping part surface due to layering
 - Shrinkage and distortion of RP parts
- Limited variety of materials in RP
 - Mechanical performance of the fabricated parts is limited by the materials that must be used in the RP process



Thanks